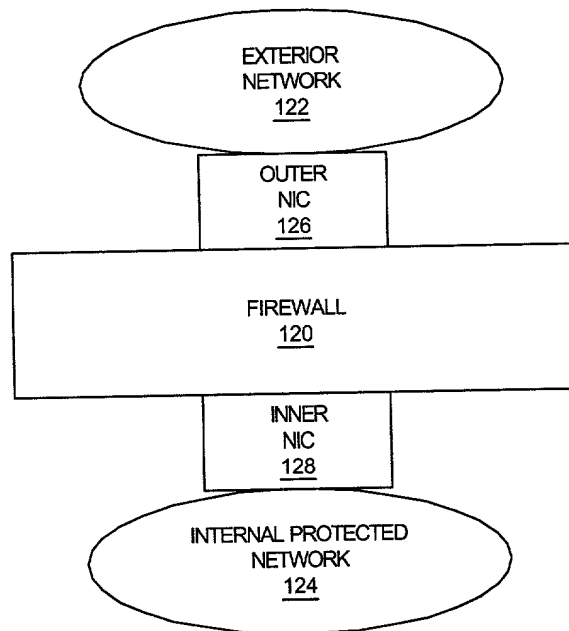


Prior Art

Figure 1A



Prior Art
Figure 1B

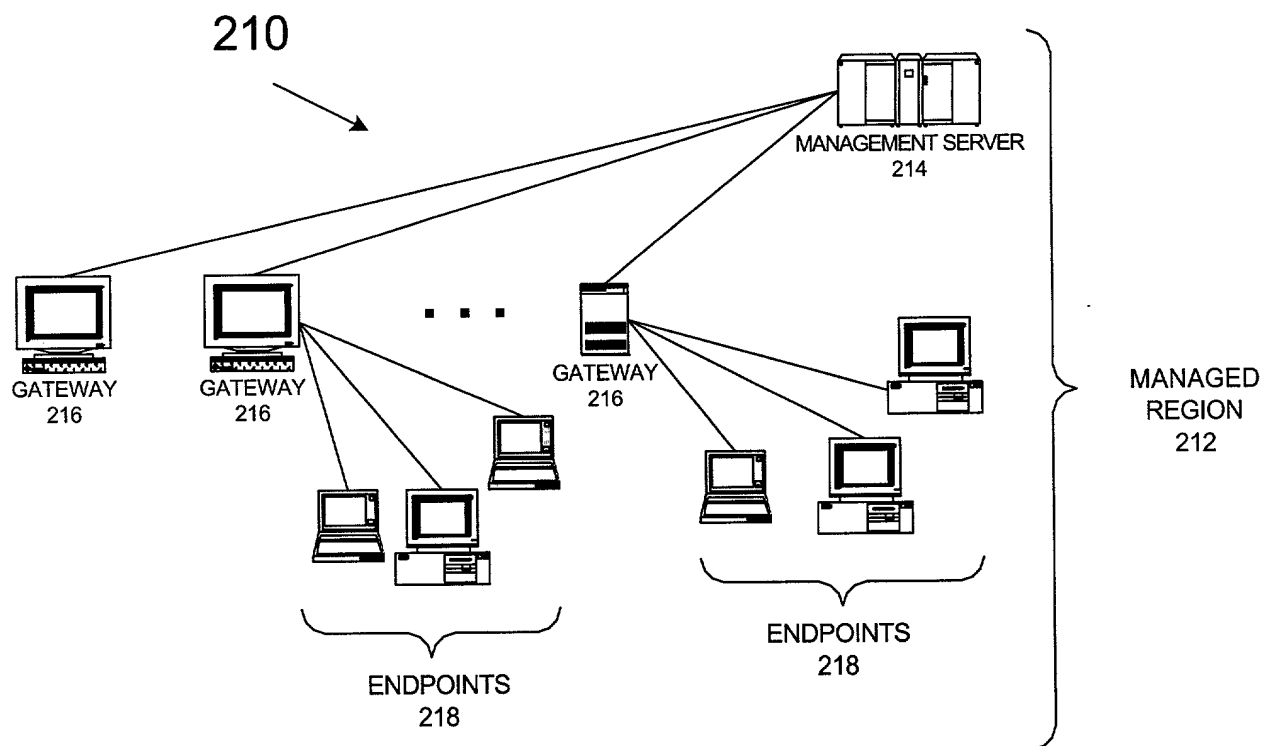


Figure 2A

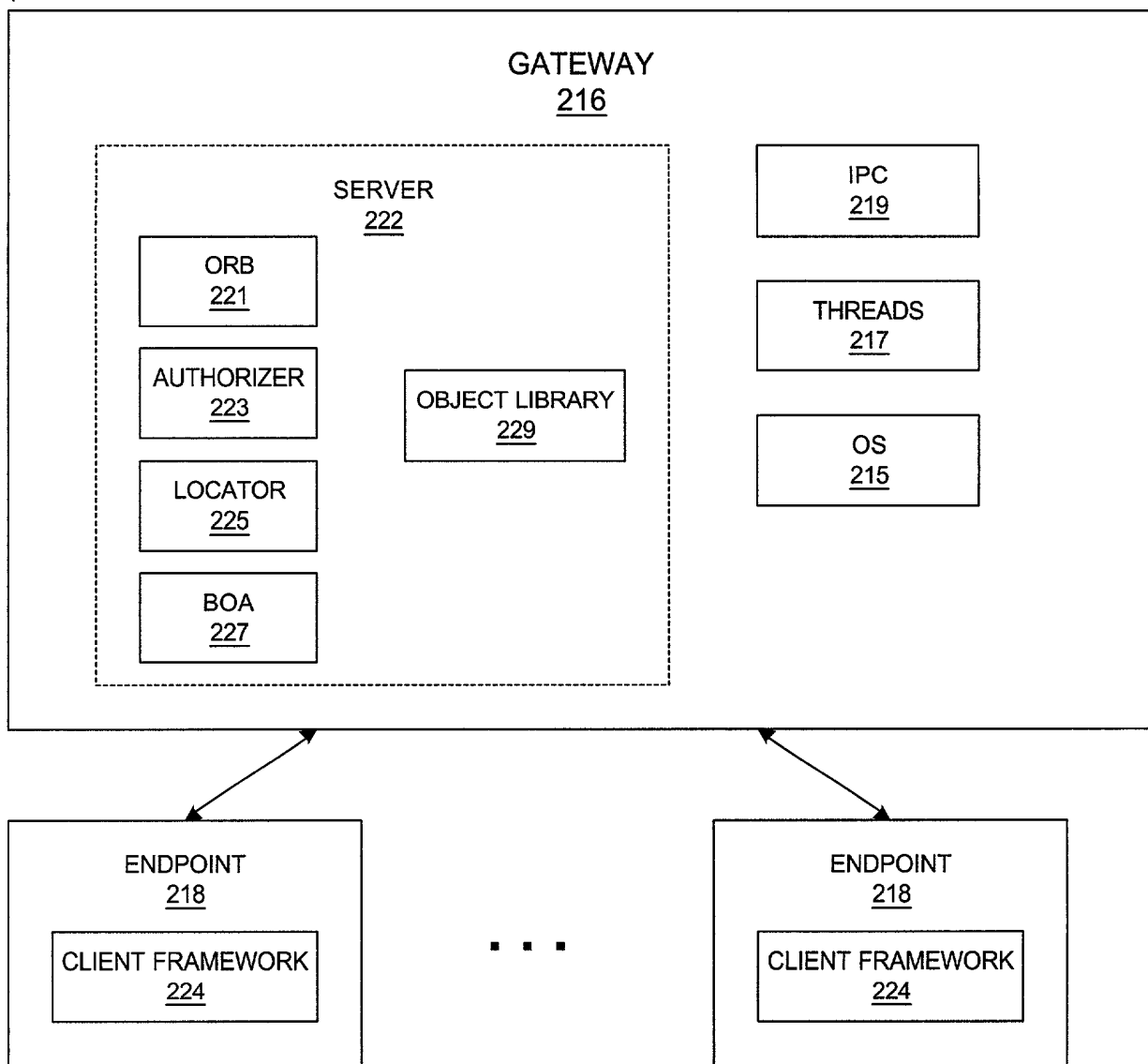


Figure 2B

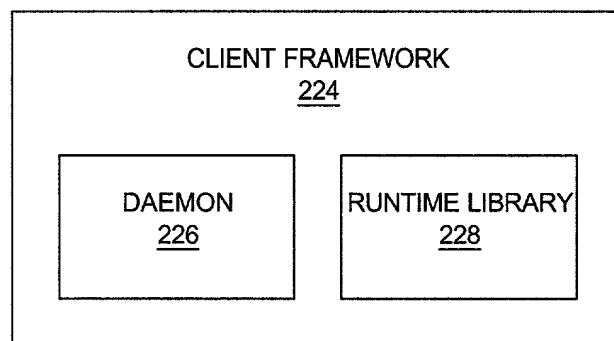


Figure 2C

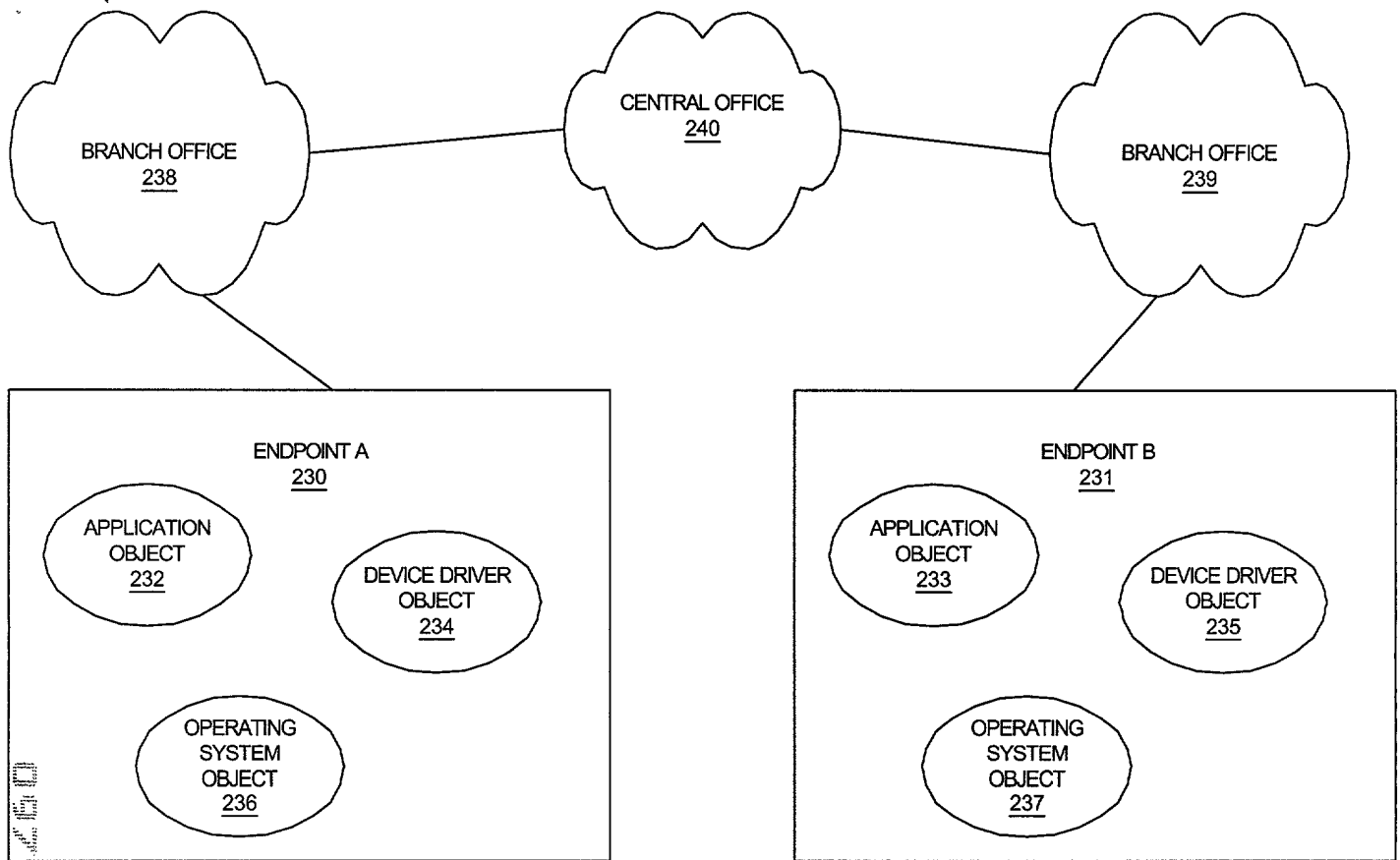


Figure 2D

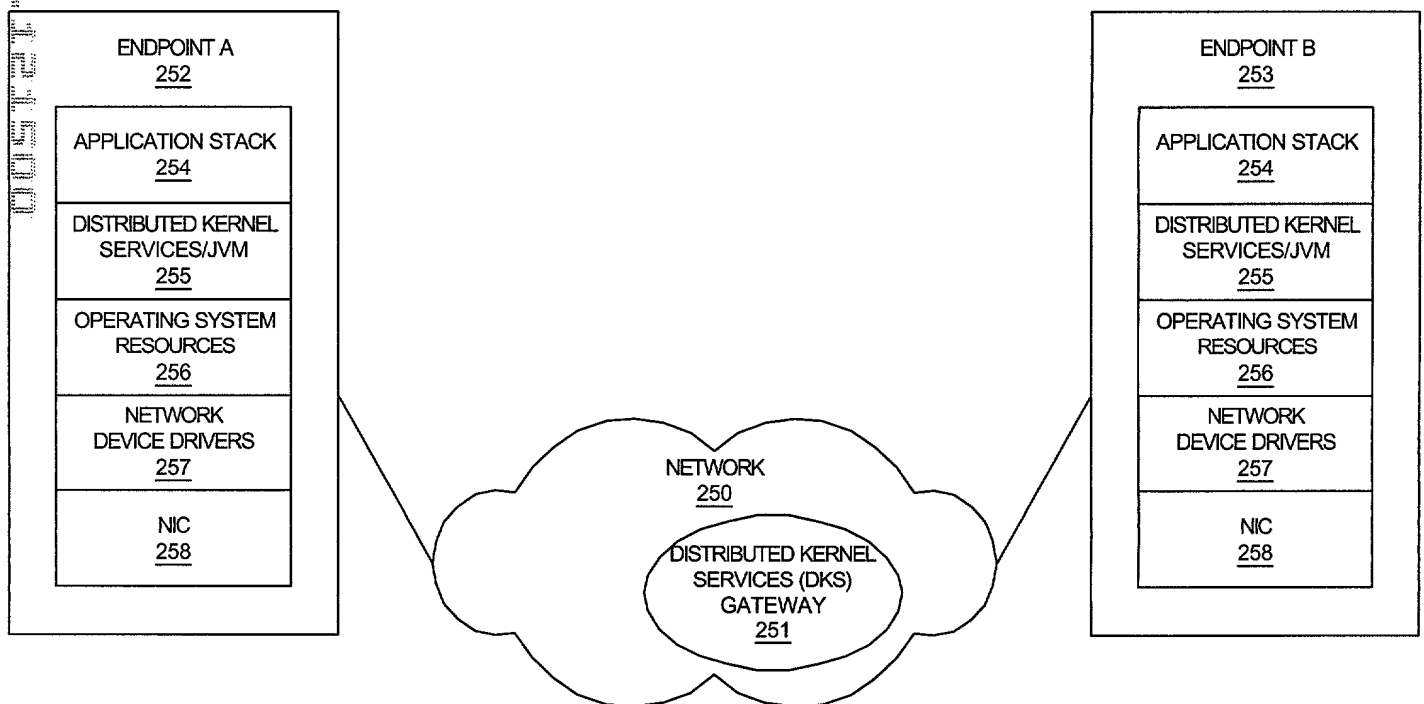


Figure 2E

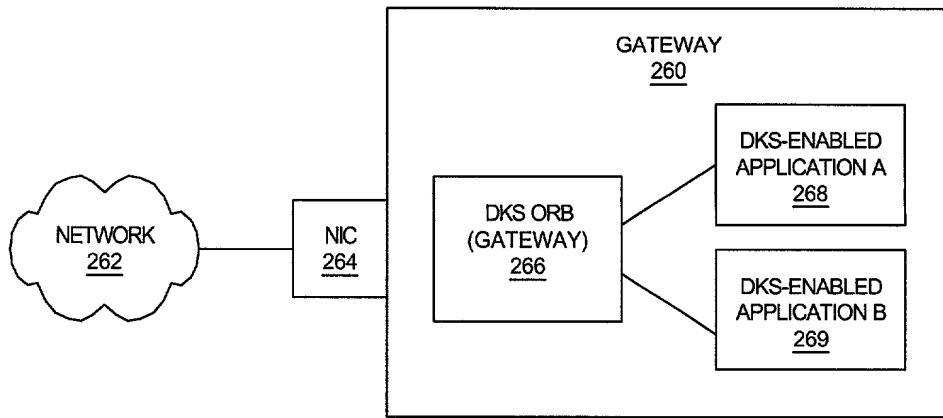


Figure 2F

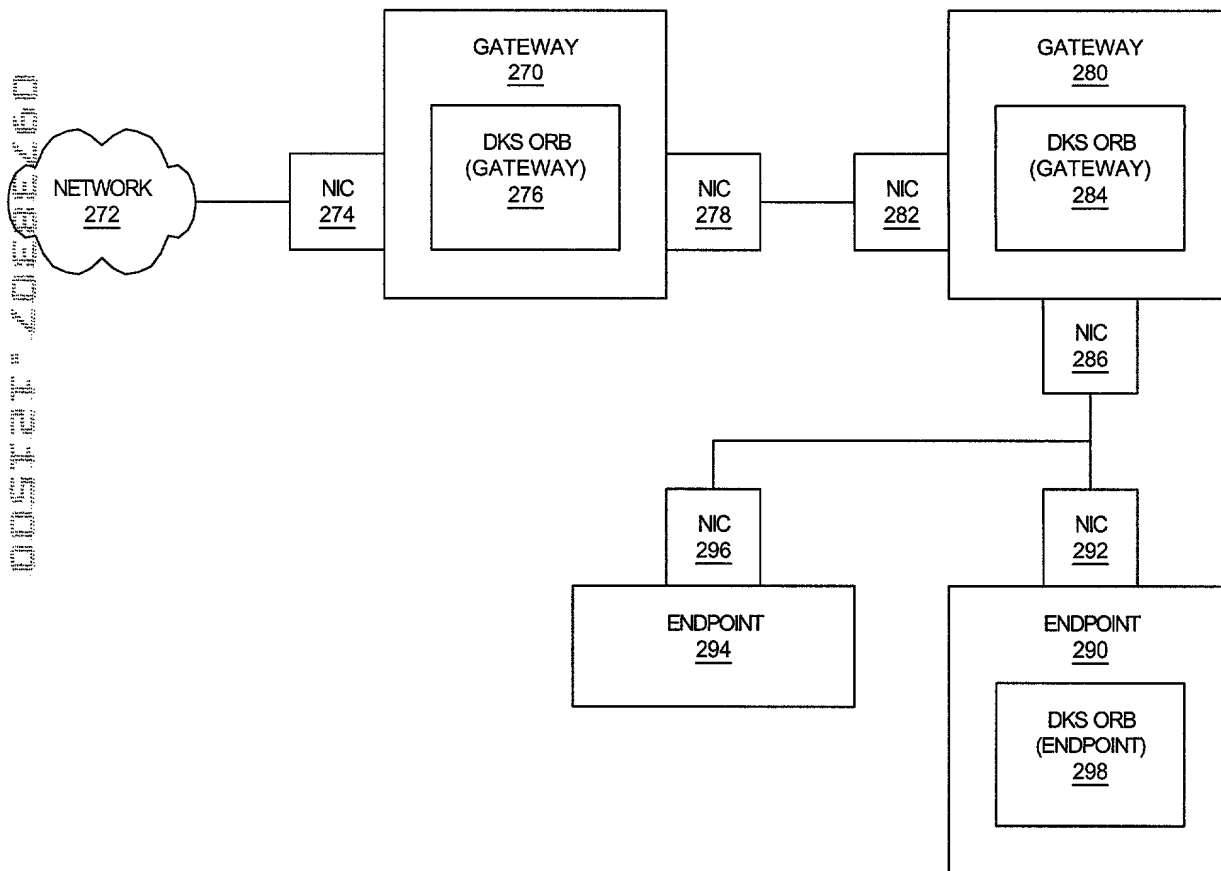


Figure 2G

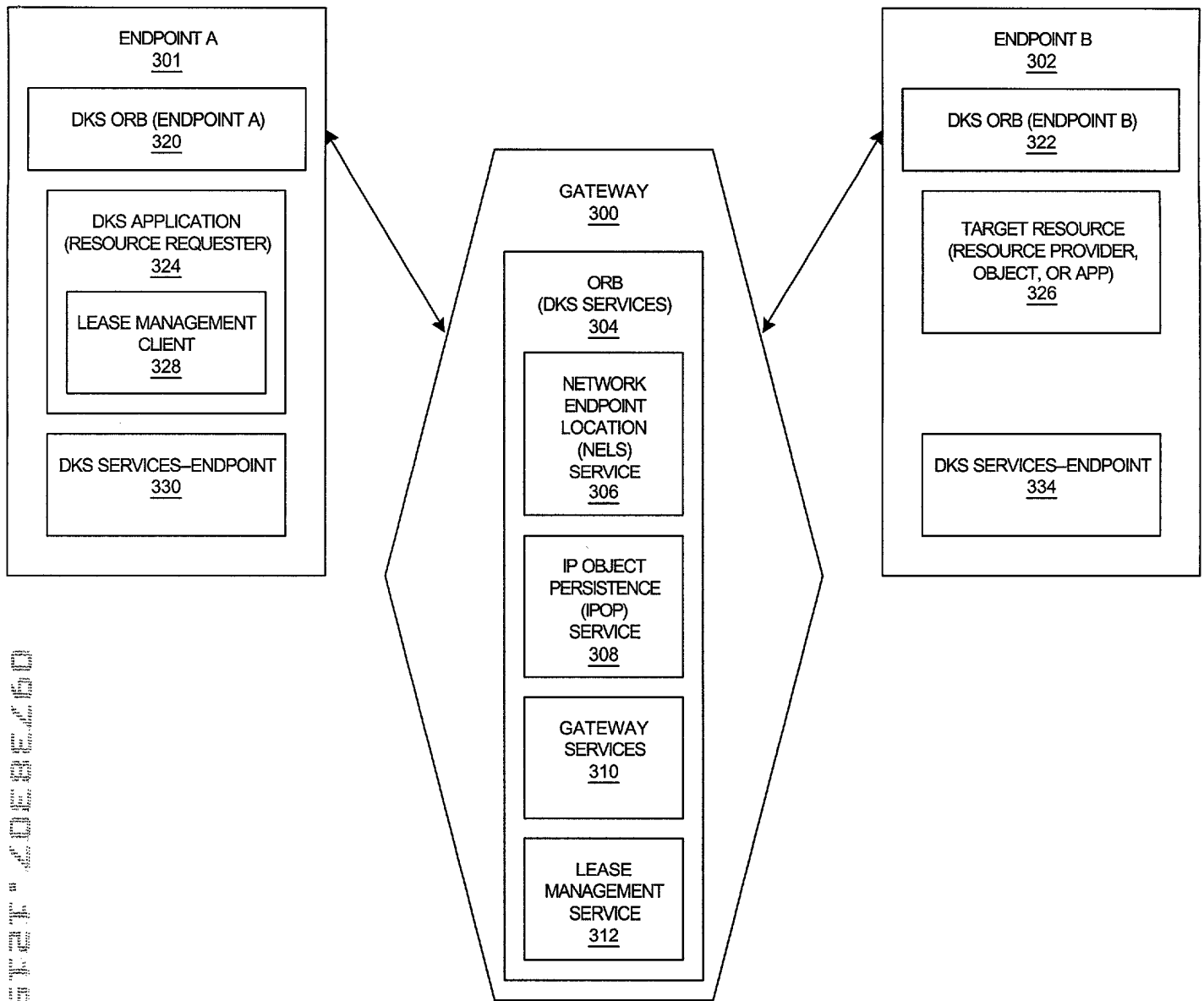


Figure 3

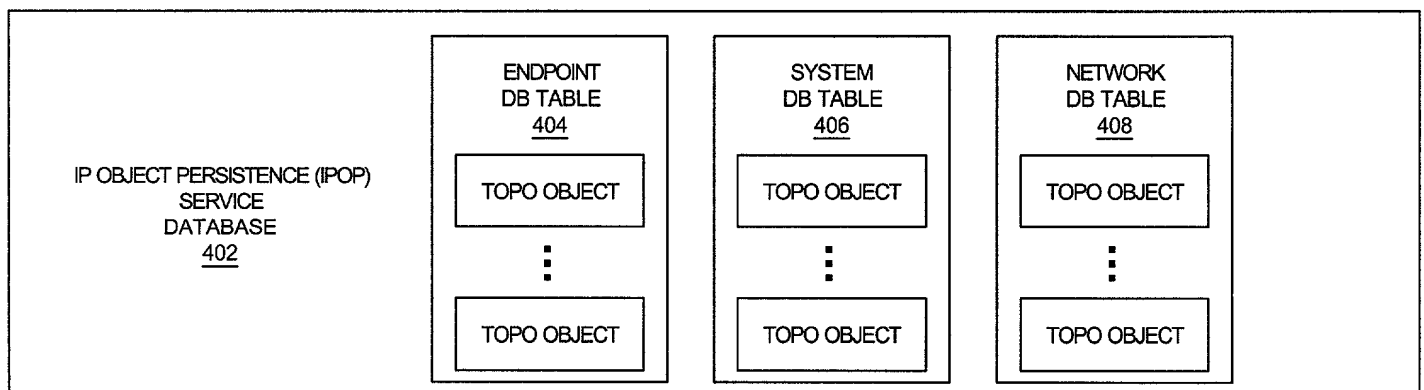


Figure 4

500



```
graph TD; BEGIN([BEGIN]) --> 602[CHECK APP FROM RESOURCES 602]; 602 --> 604[IDENTIFY AND CONFIGURE LEASABLE RESOURCES 604]; 604 --> 606[CHOOSE JVM FOR LEASING CERTAIN RESOURCES 606]; 606 --> 608[CHOOSE APPLICATIONS AND USERS FOR LEASING RESOURCES 608]; 608 --> 610[OPTIMIZE FOR PROCESSING ACTION OBJECTS 610]; 610 --> END([END]);
```

The flowchart illustrates a process for leasing resources. It begins with a terminal symbol labeled "BEGIN". The process then proceeds through a series of steps: "CHECK APP FROM RESOURCES 602", "IDENTIFY AND CONFIGURE LEASABLE RESOURCES 604", "CHOOSE JVM FOR LEASING CERTAIN RESOURCES 606", "CHOOSE APPLICATIONS AND USERS FOR LEASING RESOURCES 608", and "OPTIMIZE FOR PROCESSING ACTION OBJECTS 610". Each step is represented by a rectangular box with its label and a reference number. The steps are connected by downward-pointing arrows. The process concludes with a terminal symbol labeled "END".

```
graph TD; 650([BEGIN]) --> 652[DISCOVER PHYSICAL NETWORK TOPOLOGY 652]; 652 --> 654[ASSIGN OBJECT ID'S TO EACH ENDPOINT IN IPOP DB 654]; 654 --> 656[CREATE ACTION OBJECT ROUTES IN IPOP USING GATEWAY CONFIGURATION SERVICES 656]; 656 --> 658[STORE VALID LEASE TIMES FOR ALL ENDPOINTS BY USER AND/OR TARGET RESOURCE 658]; 658 --> 651([END]);
```

Flowchart 650 illustrates the process of creating action object routes in IPOP using gateway configuration services. The process begins with a start node (BEGIN), followed by the step "DISCOVER PHYSICAL NETWORK TOPOLOGY" (652). This is followed by "ASSIGN OBJECT ID'S TO EACH ENDPOINT IN IPOP DB" (654), then "CREATE ACTION OBJECT ROUTES IN IPOP USING GATEWAY CONFIGURATION SERVICES" (656), and finally "STORE VALID LEASE TIMES FOR ALL ENDPOINTS BY USER AND/OR TARGET RESOURCE" (658). The process concludes with an end node (END).

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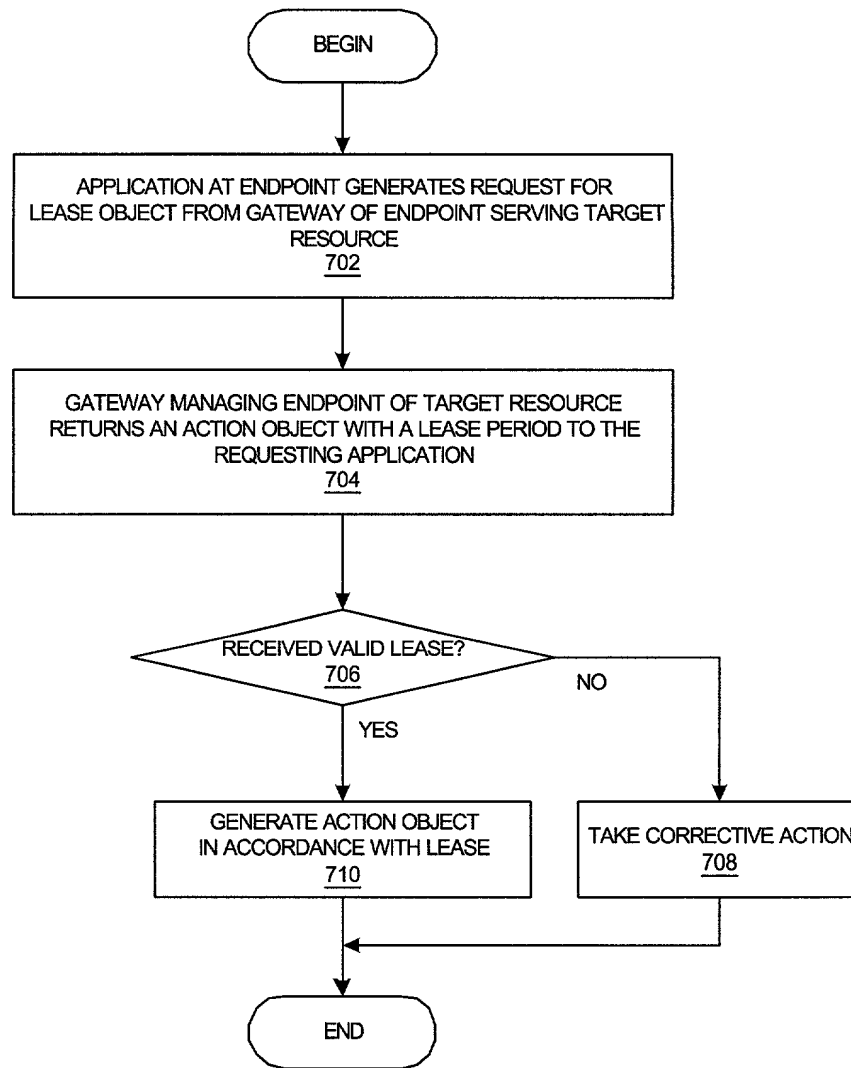


Figure 7A

```

CLASS ACTION_OBJECT {
    // CONSTRUCTOR
    ACTION_OBJECT( LONG IPADDRESS, SHORT VIRTUALPRIVATENETWORKADDRESS )
        THROWS BADADDRESS ...
    .
    .
    .
    VOID PERFORMACTION( ) // EXECUTES ACTION METHOD
    .
    .
    .
}
  
```

Figure 7B

```

CLASS LEASE_ACTION_OBJECT EXTENDS ACTION_OBJECT {

    // CONSTRUCTOR
    LEASE_ACTION_OBJECT( LONG IPADDRESS, SHORT VIRTUALPRIVATENETWORKADDRESS,
                        INT LEASETIME)
        THROWS      BADADDRESS, LEASETIMENOTACCEPTABLE_EXCEPTION,
                    LEASEBANDWIDTHMUSTBEREDUCED_EXCEPTION,
                    LEASETERMINATED_EXCEPTION, ...

    .
    .
    .

    PUBLIC INT LEASETIME;      // STORE LEASE TIME

    STATIC FINAL INFINITELEASETIME = -1;
    STATIC FINAL ZEROLEASETIME = 0;

    .
    .
    .
}

```

Figure 7C

```

CLASS LEASETIMENOTACCEPTABLE_EXCEPTION EXTENDS EXCEPTION {
    .
    .
    .
}

CLASS LEASEBANDWIDTHMUSTBEREDUCED_EXCEPTION EXTENDS EXCEPTION {
    .
    .
    .
}

CLASS LEASETERMINATED_EXCEPTION EXTENDS EXCEPTION {
    .
    .
    .
}

```

Figure 7D

```

XYZ_APPLICATION_METHOD {
    LEASE_ACTION_OBJECT      MYLEASEDACTIONOBJECT = NULL;
    .
    .
    .
    MYLEASEDACTIONOBJECT = NEW LEASEDACTIONOBJECT( . . . );
    MYLEASEDACTIONOBJECT.PERFORMACTION( . . . );

    .
    .
    .
}

```

Figure 7E

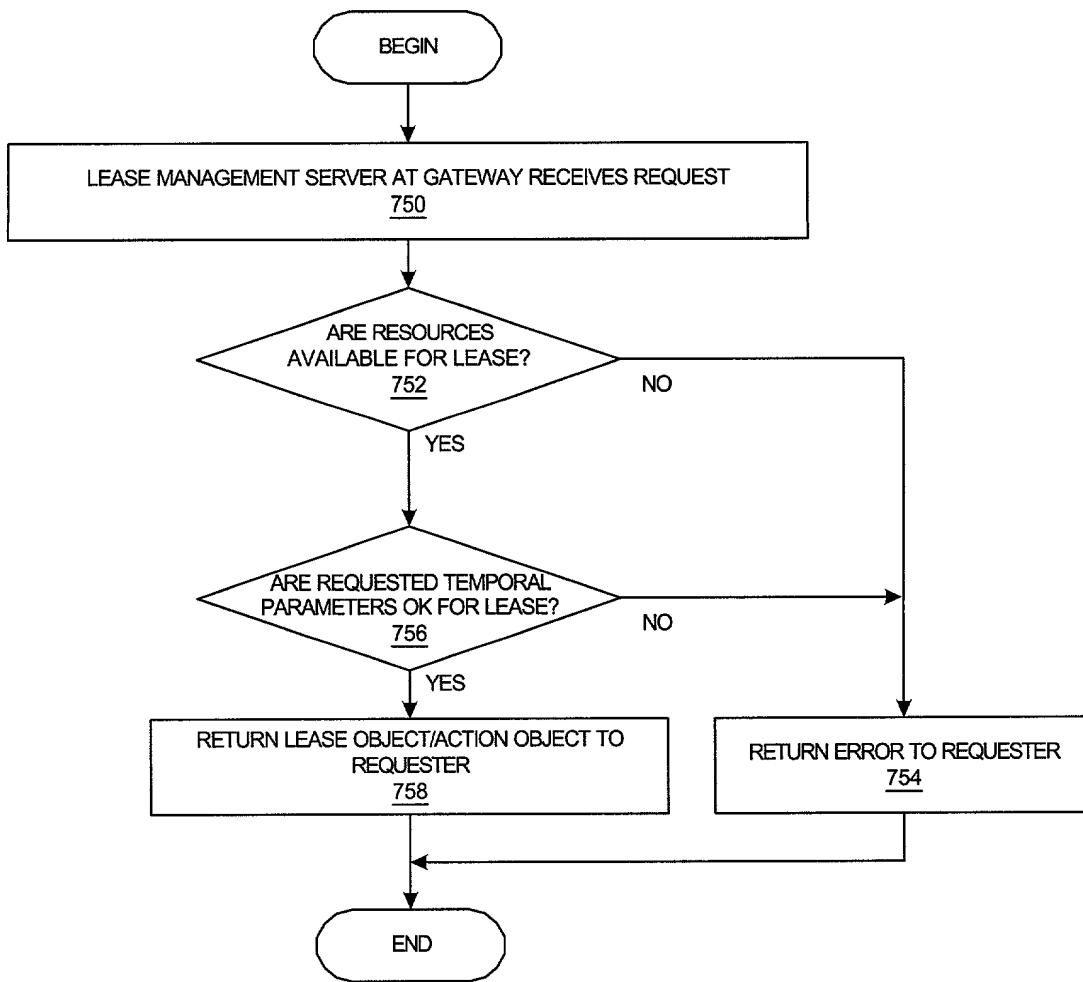


Figure 7F

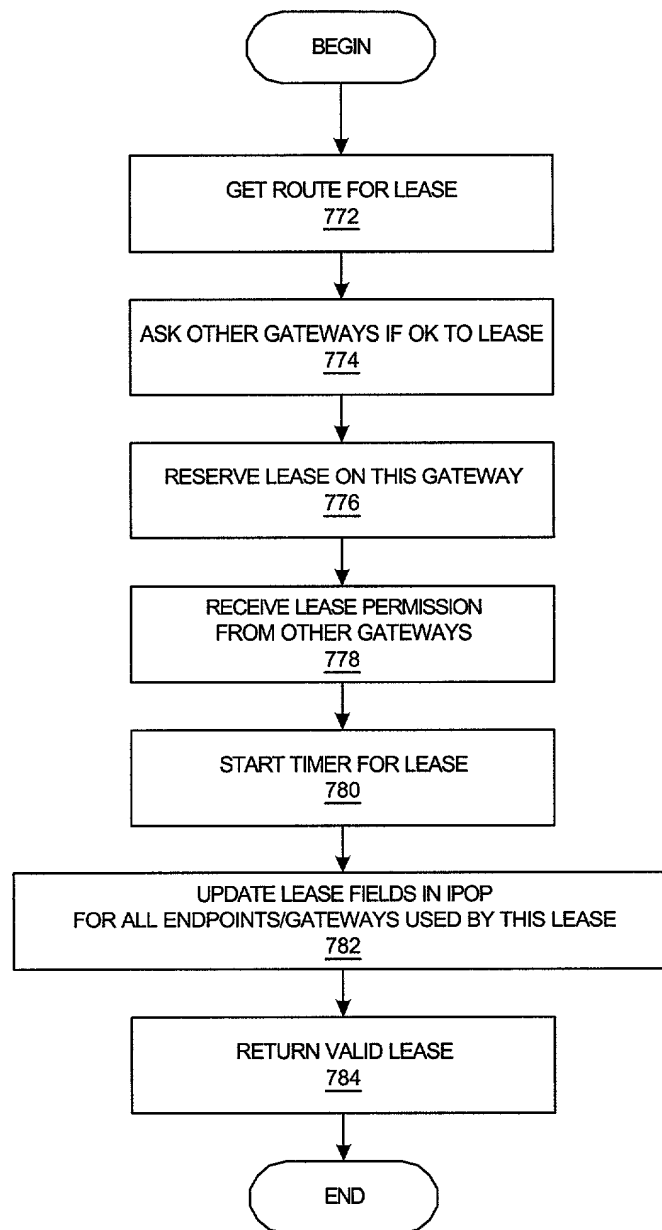


Figure 7G

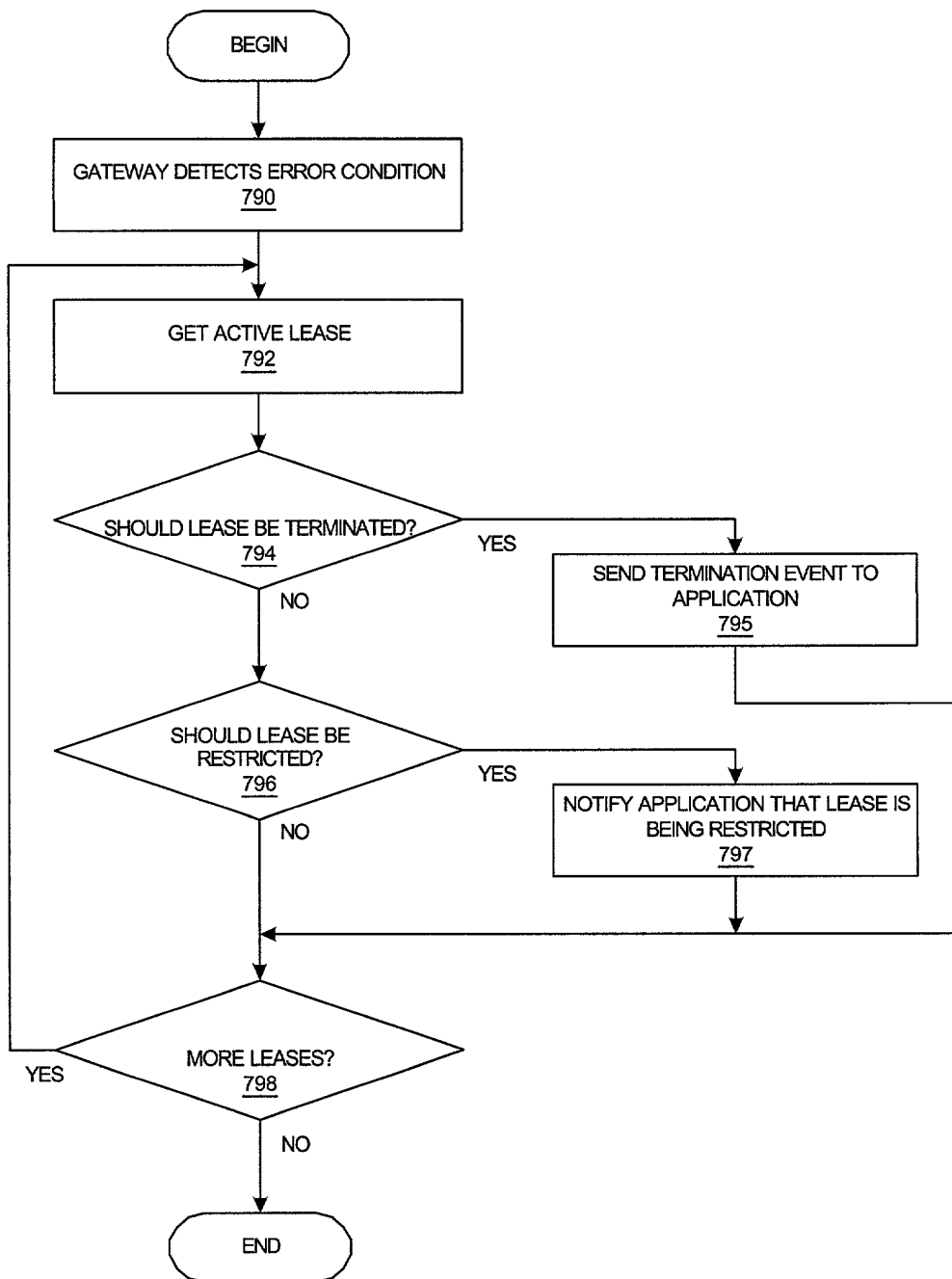


Figure 7H

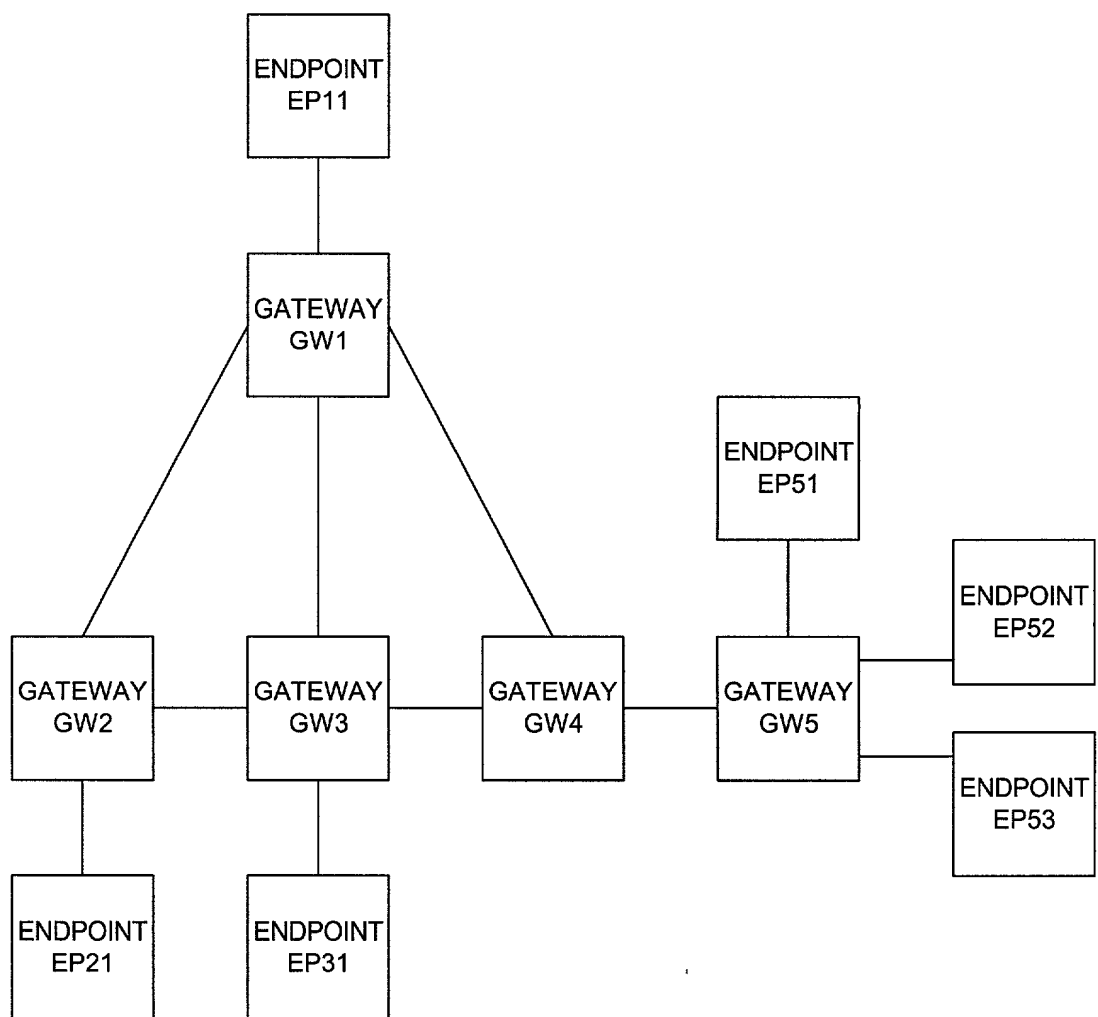


Figure 8